

HG351 Corpus Linguistics

Corpora and Language Engineering

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Lecture 10

`http://compling.hss.ntu.edu.sg/courses/hg3051/`

HG3051 (2014)

Overview

- Revision of Contrastive and Diachronic Studies
 - Contrastive Studies
 - Diachronic Studies

- Corpora and Language Engineering
 - Language as a Statistical Model
 - NLP and the Empirical Revolution
 - * Speech Recognition and Segmentation
 - * POS tagging, Word Sense Disambiguation and Parsing
 - * Machine Translation
 - The Empirical Revolution and Linguistics

- Representativeness and balance

Contrastive linguistics

- a linguistic approach that seeks to describe the differences and similarities between a pair of languages
- Some of the many applications:
 - to avoid interference errors in foreign-language learning
 - to assist interlingual transfer in the process of translating texts from one language into another
 - to find lexical equivalents in the process of compiling bilingual dictionaries, as illustrated
- generalized to the differential description of one or more varieties within a language, such as styles (contrastive rhetoric), dialects, registers or terminologies of technical genres

Three Common Approaches

- Look at examples in a [translation lexicon](#)
 - well aligned sample
 - x no frequency information

- Look at examples in [comparable corpora](#)
 - good for getting general trends
 - x hard to measure **comparability**

- Look at examples in [aligned corpora](#)
 - can get numbers at a very detailed level
 - x translated text differs from monolingual text
 - x translations can be very free

Three Studies

- A Corpus based Comparison of Satellites in Chinese and English
 - Comparable corpora used to compare verb+satellites
 - General trends clear, but few conclusions
 - Not clear how parallel the constructions are.

- Contrastive connectors in English and Chinese
 - Parallel Corpora used to study *however* and its Chinese counterparts
 - * the HLM parallel corpus
 - * the Babel English-Chinese Parallel Corpus
 - a deep analysis of a small number of examples
 - very different results for the different samples

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- A Parallel Corpus-based Study of Translational Chinese
 - Compared English Text (EST), Original Chinese Text (OCT), Translated Chinese Text (TCT)
 - Translational Chinese has the following features
 - * TCT uses fewer monosyllabic words than OCT does
 - * compared with OCT, TCT uses more function words
 - * TCT can change or expand the compositionality of some words or morphemes in Chinese.
 - TCT use more types and longer segments than OCT. This does not support the hypothesis of lexical and syntactic simplification in translation.

Historical Linguistics

- All Historical linguistics is corpus linguistics: we can not ask Old English speakers for grammatical judgments
- The texts of a historical period or a dead language form a closed corpus
 - can only be extended by the (re-)discovery of previously unknown texts
- Comparable corpora sampled over different times have made it possible to quantitatively study language change
 - **Helsinki Corpus of English Texts: Diachronic and Dialectal**
1.6 million words of British English from 750 to 1700 (Old/Middle/Modern)
 - **Corpus of Historical American English** has been created
400 million words of text of American English from 1810 to 2009.
 - <http://ngrams.googlelabs.com/>

The *by*-agent in English

- Peitsara (1993) used four subperiods from the Helsinki corpus to calculate the frequencies of different prepositions introducing agent phrases
 - In late Middle English (c. 1350) *of* and *by* were in roughly equal distribution (10.6:9)
 - By the fifteenth century *by* was three times more common than *of*
 - By 1640 *by* was eight times as common
- There was marked influence of text type: statutes and official documents were much more likely to use *by*
 - This is probably due to bilingual influence from French

Peitsara, K. (1993) "On the development of the *by*-agent in English", in *Early English in the Computer Age*. Rissanen, Kytö and Palander-Collin eds, 1993 pp 217-33, Berlin, Mouton de Gruyter.

The case of it's and 'tis

Peitsara, K. (2004) "Variants of contraction: The case of it's and 'tis"
ICAME 28 pp 77-94

- two contracted forms of *it is*
 - *'tis* (*tys*, *'t is*, *t is*, *t' is*)
 - *it's*
- Contractions are more often used in speech than text: hard to study historically
- Big shift to *it's* between 1800 and 1850
- Part of a general trend from proclisis (initial) to enclisis (embedded)

Issues with Historical Linguistics

Rissanen (1989) identifies three problems with using historical corpora

- The **philologist's dilemma** —the danger that the use of a corpus and a computer may supplant the in-depth knowledge of language history which is to be gained from the study of original texts in their context
- The **God's truth fallacy** — the danger that a corpus may be used to provide representative conclusions about the entire language period, without understanding its limitations in the terms of which genres it covers.
- The **mystery of vanishing reliability** — the more variables which are used in sampling and coding the corpus (periods, genres, age, gender etc) the harder it is to represent each one fully and achieve statistical reliability. The most effective way of solving this problem is to build larger corpora of course

Corpora and Language Engineering

Testing and Training

- Language Engineering use Corpora in two important ways:
 - Testing
 - * Create a **reference set** or **gold standard**
 - * Test how well a system can produce these results
 - Training
 - * Create a collection of **labeled examples**
 - * Use these to learn features to classify new examples with one of the labels
 - Models are implicit in the corpus, rather than written by hand
 - Even which features are useful can be learned
 - Annotation becomes the bottleneck

Classical NLP

- In classical NLP, researchers developed rules based on their own intuition and tested them on small test suites they themselves created
- Such systems proved hard to scale to large problems
- In particular, many systems required a large amount of knowledge:
 - words given their pronunciation
 - words classified by part of speech
 - words classified by semantic class
 - predicates classified by argument structure

Creating and maintaining these is expensive and difficult:
the resource bottleneck

The breakthrough in speech recognition

- There was a great breakthrough in speech recognition
 - transcribe corpora, align the text and speech, and then learn pronunciations from the aligned data
 - * Easier to do than writing IPA for each word
 - * More natural data — includes performance changes
 - * Easy to go back and look at more features
 - share data (prompted by funding agencies)
 - share test data (with an agreed on metric)
- System quality increased very quickly
- Shallow (non-cognitive) approaches began to dominate

Word Error Rate in Speech Recognition

- The first successful wide spread testing:
 - Compare your output to a reference
 - Calculate the number of substitutions, deletions and insertions to make them match (Minimum edit distance)
 - Normalize by dividing by the length of the reference

$$WER = \frac{S+D+I}{N}$$

- Reference: I want to recognize speech today
System: I want wreck a nice peach today
Eval: D S I I S

- $WER = \frac{2+1+2}{6} = 0.8$

Some properties of WER

- Correlates well with the task
- Reducing WER is always a good thing
- A WER of 0 implies perfect results
(assuming the reference is correct)
- $WER > .95$ considered the minimum to be useful
- Competitions were held to see who could get the lowest WER
 - Speech Recognition had 10 years of rapid improvement
 - It has slowed down now

How good are the systems?

Task	Vocab	WER (%)	WER (%) adapted
Digits	11	0.4	0.2
Dialogue (travel)	21,000	10.9	—
Dictation (WSJ)	5,000	3.9	3.0
Dictation (WSJ)	20,000	10.0	8.6
Dialogue (noisy, army)	3,000	42.2	31.0
Phone Conversations	4,000	41.9	31.0

Speaker adapted systems have a lower WER.

(2014) New Deep-learning based approaches may have reduced errors by as much as 30%.

WER Task

Calculate the WER for the following pairs:

- (1) a. HYP: *What alright day*
b. REF: *What a bright day*
- (2) a. HYP: *uno fantas grandes de limon*
b. REF: *dos fantas grandes de limon*
- (3) a. HYP: *excuse me while I kiss this guy*
b. REF: *'scuse me while I kiss the sky*
- (4) a. HYP: *Baby come back, you can play Monopoly*
b. REF: *Baby come back, you can blame it all on me*

The need for automatic testing

- As systems get bigger, behavior is harder to predict
- Looking at system output one sentence at a time is slow
- Can we automate testing?
 1. Create a gold standard or reference (the **right** answer)
 2. Compare your result to the reference
 3. Measure the error
 4. Attempt to minimize it **globally** (over a large test set)
 - *the plural of anecdote is not data*
 - intuition tends to miss many examples of use

The Empirical approach

1. Develop an algorithm and gather examples/rules from [training data](#)
2. Optimize any parameters on [development data](#)
 - Normally about 10% of the training data
3. Test on held-out, unseen [test data](#)

This gives a fair estimate of how good the algorithm is
— if the test criteria are appropriate.

Empirical vs Rational NLP

- The 1990s went through an empirical revolution
- Funding agencies sponsored competitions
 - TREC: Text REtrieval Conference
 - MUC: Message Understanding Conference
 - DARPA Machine Translation Competitions
- Data to test with became more available
- Reviewers demanded evaluation in papers
- A lot of research on evaluation methods

Machine Translation Evaluation

- Evaluating MT output is non-trivial
 - There may be multiple correct answers
 - 泳ぐのが好きだ *oyogu-no-ga suki-da*
 - * *I like to swim*
 - * *I like swimming*
 - * *Swimming turns me on*
- Hand evaluation requires a bilingual evaluator - expensive
- Automatic evaluation can be done by comparing results (in a held out test set) to a set of reference translations
 - The most common metric is BLEU
 - Other scores are: Word Error Rate; METEOR

MT Evaluation: Fluency and Adequacy

- **Fluency:** How do you judge the fluency of this translation?
 - 5 = Flawless English
 - 4 = Good English
 - 3 = Non-native English
 - 2 = Disfluent English
 - 1 = Incomprehensible

- **Adequacy:** How much of the meaning expressed in the reference translation is also expressed in the hypothesis translation?
 - 5 = All
 - 4 = Most
 - 3 = Much
 - 2 = Little
 - 1 = None

MT Evaluation: The BLEU score

- BLEU score compares n-grams (normally up to 4) with those in the reference translation(s) (with a brevity penalty)

$$BLEU \approx \sum_{i=1}^n \frac{\text{n-grams in sentence and reference}}{|\text{n-grams}|}$$

- 0.3–0.5 typical; 0.6+ approaches human
- Only really meaningful summed over a test set
 - individual sentences are too short

An example of BLEU

Cand 1: It is a guide to action which ensures that the military always obeys the commands of the party

Cand 2: It is to insure the troops forever hearing the activity guidebook that party direct

Ref 1: It is a guide to action that ensures that the military will forever heed Party commands

Ref 2: It is the guiding principle which guarantees the military forces always being under the command of the Party

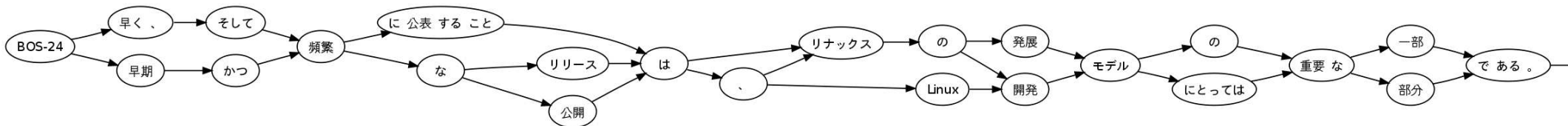
Ref 3: It is the practical guide for the army always to heed the directions of the party

Intuition for BLEU (from Jurafsky and Martin Fig 25.31)

An Example of Variation

1. *Early and frequent releases are a critical part of the Linux development model*

- (a) 早期かつ頻繁な公開は、リナックスの開発モデルの重要な部分である。
- (b) 早く、そして頻繁に公表することはリナックスの発展モデルの重要な一部である。
- (c) 早く、そして頻繁なリリースは、Linux 開発モデルにとっては重要な部分である。



1-grams (56)

な<>5

の<>4

は<>4

で<>3

モデル<>3

ある<>3

頻繁<>3

EOS<>3

BOS<>3

重要<>3

早く<>2

部分<>2

リナックス<>2

開発<>2

そして<>2

こと<>1

2-grams (55)

で<>ある<>3 3 3
重要<>な<>3 3 5
ある<>EOS<>3 3 3
な<>部分<>2 5 2
頻繁<>な<>2 3 5
は<>リナックス<>2 4 2
早く<>そして<>2 2 2
開発<>モデル<>2 2 3
EOS<>BOS<>2 2 2
BOS<>早く<>2 3 2
リナックス<>の<>2 2 4
モデル<>の<>2 3 4
の<>重要<>2 4 3
そして<>頻繁<>2 2 3
部分<>で<>2 2 3
は<>重要<>1 4 3
は<>Linux<>1 4 1

3-grams (54)

で<>ある<>EOS<>3 3 3 3 3 3 3
ある<>EOS<>BOS<>2 2 2 2 2 2 2
は<>リナックス<>の<>2 4 2 4 2 2 2
部分<>で<>ある<>2 2 3 3 2 2 3
重要<>な<>部分<>2 3 5 2 3 2 2
EOS<>BOS<>早く<>2 2 2 2 2 2 2
早く<>そして<>頻繁<>2 2 2 3 2 2 2
の<>重要<>な<>2 4 3 5 2 2 3
BOS<>早く<>そして<>2 3 2 2 2 2 2
な<>部分<>で<>2 5 2 3 2 3 2
モデル<>の<>重要<>2 3 4 3 2 2 2
こと<>は<>リナックス<>1 1 4 2 1 1 2
は<>重要<>な<>1 4 3 5 1 1 3
頻繁<>な<>公開<>1 3 5 1 2 1 1
そして<>頻繁<>に<>1 2 3 1 2 1 1

4-grams

➤ No four grams!

BLEU pros and cons

➤ Good

- Easy to calculate (if you have reference translations)
- Correlates with human judgement to some extent
- Used in standard competitions

➤ Bad

- Doesn't deal well with variation
 - * Exact string match
 - * Near misses score zero: *cat* \neq *cats*!
- Biased toward n-gram models
 - * SMT systems optimize for BLEU

Misleading Bleu Scores

- 信号は赤でした。
 - The light was red.
 - The signal was red. (0.35)

- 大丈夫です。
 - I'm all right.
 - I am all right. (0.27)

- 空港から電話しています。
 - I'm calling from the airport.
 - I am telephoning from the airports. (0.22)

How to improve the reliability?

- Use more reference sentences
- Use more translations per sentence
 - Can be automatically created by paraphrasing
- Improve the metric: METEOR
 - add stemmed words (partial score): *cat* \approx *cats*!
 - add WordNet matches (partial score): *cat* \approx *feline*!
- Unfortunately this adds noise
 - Errors in stemming
 - Uneven cover in WordNet
- Still better than BLEU (so far) — but harder to calculate

Problems with testing

- You get better at what you test
- If the metric is not the actual goal things go wrong
 - BLEU score originally correlated with human judgement
 - As systems optimized for BLEU
 - . . . they lost the correlation
 - You can improve the metric, not the goal
- The solution is better metrics, but that is hard for MT
- We need to test for similar meaning: a very hard problem

Variation in Translation (MRS Test set)

1. *The dog to chase is barking.*

- (a) 追うべき犬が吠えている。
- (b) 追いかけてようとする犬が吠えている。
- (c) 追いかけてられて、その犬は吠えている。

2. *The dog was chased by Browne.*

- (a) 犬がブラウンに追われた。
- (b) その犬はブラウンに追いかけてられた。
- (c) その犬は、ブラウンさんに追いかけてられた。

3. *The dog chased by Browne barked.*

- (a) ブラウンに追われた犬が吠えた。
- (b) ブラウンに追いかけている犬が吠えた。
- (c) ブラウンさんに追いかけられた犬は、吠えた。

4. *The dog is barking.*

- (a) 犬が吠えている。
- (b) 犬が吠えている。
- (c) その犬は吠えている。

5. *The dog has barked.*

- (a) 犬が吠えたことがある。
- (b) 犬が吠えた。
- (c) その犬はさっきから吠えている。

6. *The dog has been barking.*

- (a) 犬が吠えていた。
- (b) 犬がずっと吠えている。
- (c) その犬はさっきからずっと吠えている。

7. *The dog had been barking.*

- (a) 犬が吠えていた。
- (b) 犬がずっと吠えていた。
- (c) その犬はさっきまでずっと吠えていた。

8. *The dog will bark.*

- (a) 犬が吠えるだろう。
- (b) その犬は吠えるだろう。
- (c) その犬は吠えそうである。

9. *The dog is going to bark.*

- (a) 犬が吠えるところだ。
- (b) 犬が吠えようとしている。
- (c) その犬は今にも吠えそうだ。

10. *The dog could bark.*

- (a) 犬が吠え ことができる。
- (b) 犬が吠えられる。
- (c) その犬は吠える ことができた。
- (d) その犬は吠える 可能性がある。

11. *The dog couldn't bark.*

- (a) 犬が吠える ことができない。
- (b) 犬が吠えられない。
- (c) その犬は吠える ことができなかった。
- (d) その犬が吠える 可能性はない。

Conclusion

- A surprising amount of variation is possible in MT so you need a lot of data for a reliable evaluation
- This makes evaluation difficult
 - If we know a correct answer, the problem is still not solved
- But evaluation is very important in NLP
 - Use automatic evaluation
 - Recognize the risks

Coverage and OOV

- The resource bottleneck still exists in several forms
 - We don't have corpora for all tasks in all languages
 - In-domain training data much better than out-of-domain training data
 - More out-of-domain data only helps a little
- For those we do there are still Out of Vocabulary items (OOV)
- Distribution is domain dependent
- The bottleneck has shifted from lexicons to corpora

Domain dependence

Training Data	Test Set	Recall	Precision
WSJ	Brown	80.3	81.0
Brown	Brown	83.6	84.6
WSJ+Brown	Brown	83.9	84.8
WSJ	WSJ	86.1	86.6
WSJ+Brown	WSJ	86.3	86.9

tested using similar test sets,
training data roughly twice as large for WSJ,
precision/recall measured with labeled parse constituents
Brown is non-homogeneous, WSJ is homogeneous

- Models over-fit to their training data
- Language use is slightly different in different genres

Training from Corpora: POS tagging

- Learn rules automatically from tagged text
 - Many learning methods
 - Current popular learner is MIRA, before then CRF, before then SVM, . . .
 - Algorithms and CPU speeds are improving
- 96%+ accuracy using these features (probability based)
 - Previous n words, (succeeding n words)
 - Previous n tags
 - Combinations of words and tags
 - Word Shape
- Learning methods relatively language independent but corpora and standards must exist

Out of Vocabulary (OOV) words

- Unknown words are a big problem
 - Completely unknown words (not in lexicon)
 - Unknown uses of known words (derivation or lexicon gaps)
- Big, accurate lexicons are most useful!
- Otherwise guess from **word shape** (and context)
 - lowercase → common noun
 - uppercase → Proper noun
 - ends in *-ly* → adverb
 - ends in *-ing* and has vowel → verb
 - character type (Chinese character, alphabet, number, kana, ...)
- You can learn these features (look at last n letters, ...)

Conclusion

- Testing on corpora objectively reveals system properties
- Training learns features humans don't predict
 - we are bad at simple frequency counts
- Training and Test have to be separate
- The closer the training is to the test, the better the result
- The general conclusion: **more data is better data**

Representativeness and Balance

This section is based on: “Corpus and Text: Basic Principles” by John Sinclair (2004) in *Developing Linguistic Corpora: a Guide to Good Practice* Martin Wynne ed, University of Oxford

Representativeness

To define **representativeness** we need to consider the following questions about the users of the language we will represent:

- What sort of documents do they write and read, and what sort of spoken encounters do they have?
- How can we allow for the relative popularity of some publications over others, and the difference in attention given to different publications?
- How do we allow for the unavoidable influence of practicalities such as the relative ease of acquiring public printed language, e-mails and web pages as compared with the labour and expense of recording and transcribing private conversations or acquiring and keying personal handwritten correspondence?

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- How do we identify the instances of language that are influential as models for the population, and therefore might be weighted more heavily than the rest?

There are no definite answers to these questions.

How to be representative

1. **decide on the structural criteria** that you will use to build the corpus, and apply them to create a framework for the principal corpus components;
2. for each component **draw up a comprehensive inventory** of text types that are found there, **using external criteria** only;
3. **put the text types in a priority order**, taking into account all the factors that you think might increase or decrease the importance of a text type — the kind of factors discussed above;
4. **estimate a target size** for each text type, relating together (i) the overall target size for the component (ii) the number of text types (iii) the importance of each (iv) the practicality of gathering quantities of it;

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5. as the corpus takes shape, maintain comparison between the actual dimensions of the material and the original plan;
 6. (most important of all) **document these steps** so that users can have a reference point if they get unexpected results, and that improvements can be made on the basis of experience.

The design and composition of a corpus should be documented fully with information about the contents and arguments in justification of the decisions taken.

Balance

- for a corpus to be balanced, the proportions of different kinds of text it contains should correspond with informed and intuitive judgments.
- Most general corpora of today are biased towards text: estimates of the optimal proportion of spoken language range from 50% to 90% because text is so expensive to collect this imbalance is likely to remain.
- Balance can conflict with representativeness
 - Consider popular magazines in English
 - there are a large number of them and most use a highly specialised language
 - It is an important text type, but it is almost impossible to select a few texts which can claim to be representative

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- Can magazines for fly fishermen, personal computers and popular music really represent the whole variety of popular magazines (as is the case in The Bank of English)?
 - Specialised corpora are constructed after some initial selectional criteria have been applied, for example a blog corpus or a patent corpus. More delicate criteria are used to partition them, but the issues of balance and representativeness remain cogent and central in the design.

The corpus builder should retain, as target notions, representativeness and balance. While these are not precisely definable and attainable goals, they must be used to guide the design of a corpus and the selection of its components.

Summary

- The extent to which conclusions from a test can be generalized depend on both the nature of the evaluation function and the size and representativeness of the test set
- The extent to which conclusions drawn from a corpus study can be generalized to all language depend crucially on the design of the corpus
- In general **more representative data is better data**
- But we need to be aware of limitations:
 - Data sparsity
 - Out of vocabulary items
 - Over fitting
 - Domain adaption

Copyright and Licensing

Copyright

- Governments grant certain rights to authors of creative works, typically called **copyrights** in order encourage them to produce more
 - The most basic right is the right to forbid people from copying it without permission
 - Any work produced is by default copyright of the author
- Some or all of these rights can be waived or transferred
 - An author may sell the rights for a manuscript to a publisher
 - A blogger may place their postings in the public domain
 - A publisher may give permission to an author to post their paper on their website
 - A work may be distributed under a license that allows copying only under some conditions

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- Copyright laws are national laws, although they may be harmonized by treaties
 - A text may be illegal to copy in one country, but legal in another
 - Copyright laws change over time
 - E.g. in the U.S. originally 14 years for books only
 - Now 70 years after the death of the author for almost everything (but not recipes)
 - New technology complicates things
 - Sending email involves making multiple copies on different servers
 - Recording speech can happen without the creator's knowledge

Copyright issues are very complicated

Some Rough Guidelines

- Copying something which is under copyright is **illegal** unless specific permission is granted or it falls under **fair dealing**, such as for the purpose of research or education

- How can you get permission?
 - You can buy it (for some works)
 - You can get signed permission from the copyright holder (or recorded permission for preliterate speakers)
 - You can get implicit permission (e.g. for email or web pages)
 - It can be permitted by a license
 - * **CC-by** allows you to copy and redistribute if you acknowledge
 - * **CC-by-nc** allows you to copy and redistribute if you acknowledge and it is for non-commercial use

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- The following factors will be considered to decide if it is fair dealing (in Singapore)
 - purpose and character of the dealing, including whether such dealing is of a commercial nature or is for non-profit educational purposes
 - nature of the work or adaptation
 - amount copied, relative to the whole work
 - effect of the dealing upon the potential market for the work, and effect upon its value
 - the possibility of obtaining the work or adaptation within a reasonable time at an ordinary commercial price
 - whether the copy is for the purpose of criticism or review; for the purpose reporting of news; for the purpose of judicial proceedings or professional advice (a sufficient acknowledgment of the work is required)
 - it is not an infringement if a person makes a copy from an original copy of a computer program as a back-up

Copyright for Corpora

- Arguments for **restrictive licensing**
 - Competitive advantage (common for speech corpora)
 - Compensation for the effort of creation
 - Minimize effect on the value of the original work
- Arguments for **open licensing**
 - Annotation is expensive, making the data open gets the best return on this investment
 - Annotation is typically ongoing, opening the data gets you more feedback
 - Researchers are evaluated by the impact that their work has. Open data generally has more impact.
 - Language data is part of our shared heritage

Choice of License

- Should be considered early on (before you start compiling your corpus)
- May depend on the funding body
- Depends on the source data
- General trend is to open licensing
 - Open Science Project
 - Open Access Journals
 - Open Source Software
- Try to chose a standard license (such as Creative Commons)

Creative Commons Licenses

License	Derivative Works	Same License	Commercial Use
CC-BY	+	-	+
CC-BY-SA	+	+	+
CC-BY-NC	+	-	-
CC-BY-ND	-	-	+
CC-BY-NC-SA	+	+	-
CC-BY-NC-ND	-	-	-

BY Attribution (all licenses)

SA Share Alike (requires copies to have the same license)

NC Non-Commercial (not open source)

ND No Derivatives (allows only exact copies) (not open source)

Many, many other license also exist (GPL, MIT, BSD, Apache, ...)